

1. Workshop DFG-Network «Animation and Contemporary Media Culture», 26.–28.11.2020

Vom 26.–28. November 2020 findet der erste Workshop des DFG-geförderten wissenschaftlichen Netzwerks [«Animation and Contemporary Media Culture. Challenges and Potentials of Animation Studies in the Digital Era»](#) (online) statt. Das Thema lautet «History and Present of Animation (Studies)», als Expert*innen zu Gast sind [Nichola Dobson \(University of Edinburgh\)](#) und [Paul Ward \(Arts University Bournemouth\)](#), außerdem geben Mitglieder des Netzwerks Einblicke in ihre aktuelle Forschung im Themenbereich.

Vollständiges Programm: siehe unten.

From 26–28 November, the DFG funded scientific network [«Animation and Contemporary Media Culture. Challenges and Potentials of Animation Studies in the Digital Era»](#) will host its first (virtual) workshop. The topic is «History and Present of Animation (Studies)», guest experts [Nichola Dobson \(University of Edinburgh\)](#) and [Paul Ward \(Arts University Bournemouth\)](#) will be joining us as well as network members who present from their current research.

Full program below.



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Vollständiges Programm (aktualisiert am 25.11.2020) | Full Program (revised on Nov 25, 2002)

Potsdam-Babelsberg/Zoom: Nov 26–28, 2020
(all times: CET)

Thursday, Nov 26

09:00–10:30: Maike Sarah Reinerth: Welcome & Introduction

20 Min. Break

10:50–13:00: Nichola Dobson: «A Personal History of Animation Studies»

13:00–13:30 : Open End, Time for Questions & Chat

Friday, Nov 27

9:00–9:20 : Welcome Day 2 & Virtual Coffee

9:20–10:20: Andrea Polywka: ««Shooting in the Ether» – Animation Practices, Aesthetics and Techniques in King Kong (US 1933) and The Lion King (US 2019)»

20 Min. Break

10:40–11:40: Erwin Feyersinger: «Fringes of Animation»

20 Min. Break

12:00–13:30: Paul Ward: «(History & Present) of International Animation Studies»

Saturday, Nov 28 [network members only]

10:00–12:00: Virtual Coffee & Open Discussion: Aims, Goals & Next Steps

~~9:40–10:00 : Welcome Day 3 & Virtual Coffee~~

~~10:00–11:00: Franziska Bruckner: «VR Animated – Interdisciplinary Methods and Approaches of Animation Studies for Virtual and Augmented Environments»~~

~~20 Min. Break~~

~~11:20–13:30: Open Discussion: Aims, Goals & Next Steps [network members only]~~

Gefördert durch

